

The Large Party - Party Games Page

Getting people of the world to have fun together

Party Games for Large Groups (more than 8 People)

<p>Dramatized Chinese Whispers</p>	<p>Specially suitable for teenagers</p> <p>Several people are taken out of the room. One is returned and while the others are entertained by an assistant is told to mime one of the following (or one of your own ideas)</p> <ul style="list-style-type: none">• Changing the nappies of twins• Bathing an elephant <p>Before they start, a second person is brought into the room and told to watch. When the first demonstration has been completed, the first person is allowed to retake their place and the second is told that they have to do what they have just seen. Again, before they start, the third person is brought in to see the demonstration. The games ends when the last person has done the mime, and is asked what they have just done.</p>
<p>NOT Dramatized Chinese Whispers</p>	<p>Specially suitable for teenagers</p> <p>This is a vindictive version of Dramatized Chinese Whispers. One person is taken out of the room and told to mime a duck landing on a frozen lake! Meanwhile, an assistant is telling the remainder of the party guests what they are about to see, and to guess anything else (to encourage the person to continue their mime). The victim is brought back to do their mime.</p> <p>When they have finished, the organizer gets everyone to 'guess' the right answer in unison. It may be appropriate to congratulate the victim with the words. "Well Done ... You certainly have been."</p>
<p>Musical Chairs</p>	<p>The old favourite. With one fewer chairs than people, a short snippet of music is played while the people move around the room. When the music stops</p>

	<p>everyone tries to sit on a vacant chair. (Only ONE person per chair) The person who doesn't find a chair is out. One chair is taken away and the game continues until only one person (The Winner) is left.</p>
Horses and Riders	<p>Specially suitable for teenagers</p> <p>Like Musical Chairs, but the young gentlemen are the horses and the young ladies are the riders. There is one fewer gentlemen than ladies. When the music stops, the ladies have to climb on the backs of the gentlemen. Again, the winners are the last complete couple.</p>
Guess the Picture	<p>A Good game to get people talking together at the start of the party</p> <p>Collect a set of pictures of your town / locality / personalities etc. and display them on the wall with a number. The guests have to identify them and write the name on a sheet of paper. The winner is the one with the highest score.</p>
Stations	<p>Everyone stands a circle (except one who is standing in the middle) and has been told to remember a different station name. The person in the middle calls out two names. The stations have to change places quickly, before the person in the middle can get to one of the empty spaces. Who ever is left without a place is the person in the middle for the next game.</p>
Who am I	<p>A Good game to get people talking together at the start of the party</p> <p>As they arrive each person has a piece of paper pinned to their back. The paper contains the name of a famous person. By asking questions which can only be answered with "Yes" or "No" such as "Am I still alive?", "Am I fictional?", etc. the person has to guess their name. Successful guessers may have another go.</p>
Bigamy	<p>One Gentleman takes three chairs arranges them in a large circle, along with all the other men. Each</p>

	<p>gentleman then collects two ladies and seats them in his chairs, one on his right side, and the other on his left. One lady is then removed. from the circle. The gentleman who now only has one wife, must now go steal one from another by winking, waving etc. But without letting her gentleman know. She must then dash to the empty ladies' chair and the gentleman return to his own place. If she makes it half way across the room before the previous gentleman stands up and catches up with her, she takes her place with her new gentleman, and her previous one now has to replace the missing wife.</p>
Mummies	<p>Split the party goes into teams of three and give each team a toilet roll. Two persons then wrap the third in the toilet roll so that they look like an Egyptian Mummy. The winning team is the one who in a set time (say 2 minutes) have the neatest and most covered Mummy.</p>
Fashion Designer	<p>This is like "Mummies" but instead of having toilet paper and having to wrap the 'victim' to look like a mummy, you give each team part of a (not ready pasted) wall-paper roll, and 12 safety pins and they have to make an 'outfit', in say 5 minutes. If you wish, you may specify "A dress", "Jacket and trousers", etc. (The paper may be pinned on the person's normal clothes, rather than having to make the 'outfit' and then they have to put it on.)</p>
Soldiers	<p>Take all the girls out of the room and tell them that the room has a line of soldiers who are willing to demonstrate their skills of quick and slow firing. Tell the boys to form a line (shoulder to shoulder) away from the door. (Optionally turn the lights down or out.) In turn, each girl is asked if she would like the demonstration of quick or slow firing. Having answered, the door is opened and she is pushed into the room, and her answer is shouted to the boys. If she opted for quick firing, the boys give her a quick kiss before pushing her onto the next in line, as quickly as possible. Slow firing allows the boys a longer kiss.</p>

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