PSÝCHIC BASKETBALL

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All the abilities and gifts mentioned in this book are indeed possible and have been personally achieved at one time or another by the writer of this book, and undoubtedly others also including biblical figures.

A **Psychic** is a person who uses extrasensory perception (ESP) to identify information hidden from the normal senses, or to manipulate objects mentally in a process known as psychokinesis. The word "psychic" is also used as an adjective to describe such abilities. The term psychic will be used but the concept of biblical prophetic powers of Moses, Elijah, and Jesus are the basis of where the knowledge these abilities were derived for this publication. Although I have used these abilities in my adult life I have never attributed them to anything other than God. To use these abilities in the game of basketball is in no way a substitute for fundamentals or training. However, psychic abilities can exponentially augment your physical abilities causing you to achieve psionic enhancements to your athletic abilities. Your mental reaction time and therefore reflexes can also be sped up until the point where you will be bordering on literal precognition in many competitive hoops based situations after completing this program of Psychic Basketball. From sports hypnosis to teaching you aspects of actual scientifically proven faucets of telekinesis, Psychic Basketball is going to take you down the rabbit hole. For psychic gifts, the improving or building of your intuition and empathy are the two most important aspects of training and developing further. Keeping an intuition, telekinesis, and feelings journal and most importantly an empathy journal noting the feelings or impressions you receive of other people in detail and writing in it often can strengthen your mind and thus hone your Psychic skills altogether. By training this way you will literally be sending audible telepathic messages to your teammates in no time. This is a quote from Sylvia Browne a world-renowned Psychic "The more you become connected to your spirituality—your God and Christ-center, the more your crown chakra opens, or what's often referred to as your third eye." I would have to agree with her. In my book If You Truly Loved Christ... (available at squanwells.org October 2017) all promotions aside, it's very relevant to Psychic Basketball abilities. Every prophetic ability that I ever developed, I personally learned from the information that I put in that book, not necessarily this one. This one is primary focused on basketball subject matter. Although I do mention A Bible verse in this e-book from the books of Mark and Matthew that rather encapsulates my other books main idea. I personally would never go to a psychic for any reason but I can't deny that I have developed similar abilities as they have and I want to teach them to you.

Extrasensory perception or **ESP** includes reception of information not gained through the recognized physical senses but sensed with the mind. The term was adopted by Duke University psychologist J. B. Rhine to denote psychic abilities such as

telepathy, clairaudience, and clairvoyance, and their trans-temporal operation as precognition or retrocognition. Telepathy and pre-cognition are the most helpful for basketball. Telepathy is sending mental messages to teammates that can be heard audibly or vice versa. And pre-cognition is basically predicting the future and knowing where every rebound will fall in advance. ESP is also sometimes referred to as a sixth sense. The term implies acquisition of information by means external to the basic limiting assumptions of science, such as that organisms can only receive information from the past to the present. The best way to increase overall ESP is to GROW YOUR HAIR OUT. Facial and head hair if you can it all increases your senses amplification. This fact is scientifically proven by the US military. All Black Ops military members (SEAL TEAM 6 etc.) are permitted to grow their hair out and beards out, unlike all other branches of the military. Why is that so, you may be wondering. Any movie depiction of Black ops military battles our soldiers usually look pretty similar to the bearded enemies they are fighting against as far as beard and hair length are concerned. Well this special permission to grow out their hair comes from a special study done on Native American trackers in Vietnam.

Excerpt from The Truth About Hair and Why Indians Would Keep Their Hair Long

The military was especially looking for men with outstanding, almost supernatural, tracking abilities. Before being approached, these carefully selected men were extensively documented as experts in tracking and survival. With the usual enticements, the well proven smooth phrases used to enroll new recruits, some of these Indian trackers were then enlisted. Once enlisted, an amazing thing happened. Whatever talents and skills they had possessed on the reservation seemed to mysteriously disappear, as recruit after recruit failed to perform as expected in the field. Serious causalities and failures of performance led the government to contract expensive testing of these recruits, and this is what was found.

When questioned about their failure to perform as expected, the older recruits replied consistently that when they received their required military haircuts, they could no longer 'sense' the enemy, they could no longer access a 'sixth sense', their 'intuition' no longer was reliable, they couldn't 'read' subtle signs as well or access subtle extrasensory information. So, the testing institute recruited more Indian trackers, let them keep their long hair, and tested them in multiple areas. Then they would pair two men together who had received the same scores on all the tests. They would let one man in the pair keep his hair long, and gave the other man a military haircut. Then the two men retook the tests. Time after time the man with long hair kept making high scores. Time after time, the man with the short hair failed the tests in which he had

previously scored high scores.

Here is a Typical Test:

The recruit is sleeping out in the woods. An armed 'enemy' approaches the sleeping man. The long-haired man is a wakened out of his sleep by a strong sense of danger and gets a way long before the enemy is close, long before any sounds from the approaching enemy are audible.

In another version of this test the long-haired man senses an approach and somehow intuits that the enemy will perform a physical attack. He follows his 'sixth sense' and stays still, pretending to be sleeping, but quickly grabs the attacker and 'kills' him as the attacker reaches down to strangle him. This same man, after having passed these and other tests, then received a military haircut and consistently failed these tests, and many other tests that he had previously passed.

So, the document recommended that all Indian trackers be exempt from military haircuts. In fact, it required that trackers keep their hair long."

Psychokinesis (Greek ψυχή κίνησις, "mind movement"),^{[1][2]} or **telekinesis**^[3] (τῆλε κίνησις, "distance movement"),^[4] is an alleged psychic ability allowing a person to influence a physical system without physical interaction.^{[5][6][7]} Psychokinesis and telekinesis are sometimes abbreviated as **PK** and **TK** respectively.^[8] Examples of psychokinesis could include moving an object and levitation. We will be using the word Telekinesis in this book.

"**Telekinesis**" is an umbrella term for any ability that involves using the mind to influence/manipulate/move matter/objects.

(Jesus on the possibility of Telekinesis)

Mark 11:23 "Truly I tell you that if anyone says to this mountain, 'Be lifted up and thrown into the sea,' and has no doubt in his heart but believes that it will happen, it will be done for him. Also, both Matthew 17:20 & 21:21

Get a large **Quartz Crystal** for both psychic and basic energy recovery hold to your upper chest near throat **w/** (*R*. **Hand**)

Hold a **Chrysocolla** stone up to the browbone of your forehead for re-charging telekinetic powers **w**/ (*L*. **Hand**)

The stones of **Kyanite**, **lolite**, and **Labradorite** will do well also. Please be careful with the **Lapis Lazuli** stone however, it may work a little too well. (Always remember to Clean and Recharge Stones often with Sea Salt Water and Sun/Moon Light)

Psychic Basketball Telekinesis Achievements High to Lower Level

<u>Deflation</u>: To make objects deflate (this telekinetic ability will help slow the pace of the game down with a much faster team or opponent)

<u>Vector Manipulation</u>: manipulate the kinetic vectors of matter and objects, altering their speed and direction through space. (This ability can affect the direction and speed of a pass positively or negatively and/or allow it to linger in the hands or chest area of the receiver to prevent mishandling)

<u>Space-Time Manipulation</u>: To manipulate and distort the space-time continuum (This ability allows you to perceive time in slow motion while you still move at regular speed or cause others to observe time in hyper motion and become overwhelmed)

<u>Vibration Emission</u>: To emit a powerful vibration strong enough to make objects change direction, i.e. An Invisible Rejection. (This ability is useful for chase down rejections or for disturbances when you can't reach the opponent and the score is just about guaranteed)

<u>Mental Manipulation</u>: By controlling the electrical signals in the brain (This ability can allow you to augment your speed and strength exponentially by tapping into psionic empowerment i.e. a mother lifting a car from her child {aka hysterical strength} Hysteria Strength or Hysterical Strength also referred to as Superhuman Strength is a genetic mechanism hardcoded into human DNA that is triggered during massive and life-threatening scenarios. During such event the human brain, primarily the Hypothalamus triggers the muscle fibers to contract and in a single instance triggers all muscle fibers asynchronously. During this moment, the body is capable of superhuman strength, and the person in such condition is capable of lifting anywhere from 500 to 1600 (1.6 tons) kilograms.

<u>Neural Impulse Manipulation</u>: To redirect the electrical signals between the brain and nerves, achieving control over thoughts, feelings, and movement of a body. (This ability can affect your body and others as well. In a leadership role, you can spread a feeling of confidence among your entire team or a feeling of impending basketball doom throughout the entire opposing team. Achieve athletic gracefulness with your entire team's movements and clumsiness and off-timing for the other guys)

<u>Dimensional Travel</u>: To bend the very fabric of dimensional barriers, allowing travel through wormholes or teleportation-like movement. (This telekinetic ability makes defense so easy and gives you the ability to make your hands be anywhere at any time

to knock the ball away. On a shot, on a pass, or on the dribble of an opponent. You can even reject a shot with only tippy toes using this ability and finally stay out of foul trouble)

<u>Energy Absorption/Conversion</u>: To absorb and convert energy. (Use crystals to absorb and convert energy like a battery during competition. Bench players can hold the crystal and when you sub out you hold it and you can be re-charged of all the energy you drained during your exertion. Repeat this only with fresh non-tired "talented" individuals and the clear quartz crystal Cleanse and re-charge the crystal often) To cleanse and recharge crystals soak in "spring water" or "Sea water" and a 30% solution of "Sea Salt" for a MINIMUM of 7 hours but up to 3 days. Then bathe in SUNLIGHT for a minimum of 4 hours. Do the cleanse approximately twice a month and the sunlight exposure every single week to maintain the crystals maximum power.

<u>Atomic Manipulation/Energy Manipulation</u>: To control matter and energy at the atomic levels. e.g. rearranging atoms and controlling energy. (This ability allows you to get the most from your nutrition and energy resources and even turn your slow twitch muscle fibers into fast twitch fibers for short periods of time when necessary)

Gravity Manipulation: To increase or decrease the force of gravity in a specific area of space, distance, height, and time. (This ability allows you to cause gravity to increase causing increased pressure on individuals or decrease causing extreme lightness of individuals in a specific space of a basketball court for a fixed amount of time)

<u>Telekinetically Enhanced Condition</u>: To use telekinesis to enhance the user's condition (This ability can to augment your overall athletic condition, allowing you to increase your strength, speed, reflexes, endurance, durability, agility, stamina, healing, etc.

<u>Telekinetic Teleportation</u>: Use telekinesis to teleport themselves or others. (This ability allows you or cause you to make others skip to intended destinations without the entire physical trip. Skip time will be enabled and most will just assume they missed something but you most certainly did disappear and reappear a few feet further than your legs should have taken you according to physical science)

<u>Telekinetic Flight</u>: To use telekinesis to fly. (This ability is already used by past players like Michael Jordan to stay in the air for a few milliseconds longer than scientifically normal situations would allow. Mentally you don't allow yourself to come down until you are done with what you are doing in the air. It's pretty simple really. If you practice jumping/flying on a 12ft. goal then your flight powers would be much stronger than telekinetically under training on a 10ft one)

<u>Spatial Sense</u>: To "see" one's surroundings using telekinesis, e.g. literally seeing behind you (This ability allows you to see everything in a 360-degree spectrum at all times. Especially behind you. Peripheral vision can show you what is to the sides and your third eye can give you a clear picture in picture of what's behind you. Avoid angry

emotions and fear, those are the only emotions that can restrict you to tunnel vision regardless of your overall psychic abilities)

<u>Psionic Healing</u>: To heal others with one's own telekinetic powers. (This ability involves healing yourself and others using your mind affecting the rate of regeneration of cells and growth tissue. Psychic studies in China have shown that telekinetic energy can increase plant growth by more than 300% and Healing factors of Energy have already been proven with Chinese medicine in Acupuncture, Reiki, and other Eastern Energy medicine practices)

<u>Animation</u>: Give motion to motionless items by focusing your mind power through it (This ability causes balls to roll and behave seemingly on their own like a Star Wars BB-8 drone

<u>Motor-Skill Manipulation</u>: To manipulate the movement of others. (This ability allows you to invisibly push the hands of an opponent away from say a loose ball or an errant pass that is about to be easily intercepted)

<u>Self-Molecular Manipulation</u>: To manipulate self at molecular level. (This ability allows you to literally reach through other people's bodies to knock the ball away without harming yourself or the other person or even appearing to foul him/her. This involves molecular degeneration and regeneration almost at will to reach through any solid structure and slap at the ball and then pull your arm back)

Motion Manipulation: Guide or shift directional vectors through direct molecular motion manipulation. (This ability will allow you to pass the ball as if you were guiding it with your hand always. You can manipulate the action or process of movement/motion, the change in position of the basketball with respect to time in terms of velocity, acceleration, displacement. You will also be able to slow down a person's senses, alternate rhythmic sequences, sense/disrupt/trigger time displacements and alter the speeds a person's body can react or alternate/change their actual destination.

<u>Homing Effect</u>: To make any object automatically follow, home in and lock onto its target or targets until it hits them and linger in their hands at a dead stop of velocity and momentum. (This ability would make passing unbelievably accurate and prevent mishandling by the receiver)

<u>Telekinetic Pull & Push</u>: To pull objects towards the user or to push objects away from the user, e.g. Psychically pulling a loose ball to yourself or psychically pushing a loose ball to an open teammate.

<u>Telekinetic Bullet Projection</u>: To project telekinetic energy or objects as bullets. (This ability can turn a loose ball or any situation into a pass to a teammate or yourself without you even having to touch the ball, hard to control pass direction though)

<u>Psionic Strength</u>: To augment the user's physical strength, e.g. Increasing one's strength through mental energy and focus aka Bruce Lee's 1-inch punch (This ability

allows you to exponentially increase strength beyond physical means by focus and mental energy aka mind over matter)

Psionic Speed: To augment the user's physical speed, e.g. outrunning a speeding vehicle. (This ability allows you to increase speed beyond physical or scientific means through mental energy and focus. This includes momentary skips of teleportation but your running goal must be beyond where you are running to increase skips. For example, don't aim to run to the other end of the court aim to run to your girlfriend's house because a pretend monster is chasing her into her room... (made up life and death situation triggering Hysterical strength/speed) you may "SKIP" to the other end of the court)

<u>Binding</u>: To keep object/being from moving. (This ability allows you to plant yourself in the ground like a tree and be unmovable. Use the horse stance from Kung Fu. People running into you will feel like they hit a brick wall. If you step on others foot you can momentarily bind them or you could just focus on not allowing them to take a step momentarily (freezing their feet in place). Be careful because this drains you and it's dangerous to their physical health. They can break something so I don't recommend anything that can hurt someone else or yourself.

LIMITATIONS

You may only be capable of moving objects you could physically move.

Psychic strength may be proportional to user's capacity, meaning an opponent with physical strength stronger than the user's mental strength may be immune to your abilities altogether.

Your overall Abilities may be weakened or nullified by stress, fear or distractions.

You may only be able to manipulate certain targets (organic or inorganic) of a specific size range or weight one at a time.

Using this ability may be physically and mentally fatiguing.

The user may not have any control over the speed of which the target (ball or person) moves.

May only be able to move objects that can see with line of sight.

May be unable to move certain objects or affect certain people

DEVELOPING TELEKINESIS

Telekinesis is learned by having complete confidence in your ability to cause it to happen. You must be in optimal health with no blockages and no effects of fear or anxiety. The state you must be present in to have a telekinetic effect on something is almost an authoritative angelic like mindset. You must believe whole heartedly that you have the permission and authority (from God) to cause these events to happen as you will them to. If you need help with this my book **If You Truly Loved Christ... (available at sgvanwells.org October 2017)** would completely fill you in on what you need to do to get that Godly authority and permission to perform these Psychic Basketball Abilities if you don't already have what it takes to develop them. Honestly you can potentially do everything that Jesus of the Bible could do. For now, you are just focused on applying your gifts to Basketball particularly and that's commendable.

In the beginning, it is easier to telekinetically pull an object than to telekinetically push it. Focus on say a paper clip and try to pull it towards you with your mind. The catch is with telekinesis don't only use your mind, use your toes also, your hair, your heart, your thighs, every single atom in your body should be reaching out to grab that paper clip while you sit there. Every single invisible atom and molecule should reach and grab and pull that paper clip towards you eventually. Don't get frustrated this may take forever. Or it may never work because you may not be able to pull (some people can't affect specific organic or non-organic objects) paper clips. But even the constant practice of this will make it ten times more likely that you can do it to a loose ball in a game of basketball. Try this practice with a bread crouton, pencil, pen, etc. Try pulling it first then transition to pushing. This is the beginning of telekinesis. Try to gradually build from this seemingly slow start but always know that at any time you are capable of doing something amazing. So, don't put limits on yourself with where you think you are telekinetically. Once you have been given the keys to the kingdom of telepathy, precognition, and telekinesis, don't take it lightly. Please do not overuse these abilities or you will be constantly mentally fatigued and drained. Use only when you strategically must in important games or these gifts will become ineffective for actually winning basketball games, believe me on this.

These exercises are directly from Nicola Tesla's repertoire to help you develop Telekinesis

Complete minimum of 100 toe curls a night, very slowly, with one foot at a time for psychic brain stimulation.

Repeated Visualization of telekinetic feats, even staged ones recorded on your Go Pro and played back on a YouTube video on a VR headset counts as having already accomplished it in your mind. This is essentially 3/4ths of actual telekinesis, seeing it happen and having complete faith that you have the authority to act on the outside world. Scientifically speaking the composers Bach, Mozart, and Vivaldi produces positive mental/ psychic energy charges inside your brain whether you like their music or not. Nicola Tesla and myself advise you to listen to their music often while practicing basketball. (light shooting/dribbling) I will add some of their music to the Psychic Basketball YouTube playlist. Even playing their music next to a plant can make a plant grow more than three times as fast. Ideally you should take up Violin lessons if possible. The vibrations of the strings specifically on a violin create an abundance of psychic energy that could be harnessed by a Psychic Basketball Practitioner.

This bit of advice is also from Tesla but it's also an unwritten rule that every boxer and MMA practitioner lives by and it applies to Psychic Basketball as well. As much as I hate to say it for all you married men out there regarding any upcoming serious competition this is very important. Withholding from all sexual contact, pornography, and/or masturbation supercharges all your psychic abilities. Pent up Sexual energy is literal rocket fuel for telekinesis, psionic strength, and psionic speed.

Levitation in the paranormal context is the rising of a human body into the air by mystical means. Some parapsychology and religious believers interpret alleged instances of levitation as the result of supernatural action of psychic power or spiritual energy. Levitation is possible. What better reason to levitate than for basketball purposes.

Teleportation, or *Tele transportation*, is the theoretical transfer of matter or energy from one point to another without traversing the physical space between them. Will be referred to later as "Skipping" to a destination

In parapsychology, **precognition** (from the Latin *præ-*, "before" and *cognitio*, "acquiring knowledge"), also called **future sight**,^[1] and **second sight**,^{[2][3][4]} is a type of extrasensory perception that would involve the acquisition or effect of future information that cannot be deduced from presently available and normally acquired sense-based information.^{[5][6]}Scientific investigation of extrasensory perception (ESP) is complicated by the definition which implies that the phenomena go against established principles of science.^[11]Specifically, precognition would violate the principle that an effect cannot occur before its cause.^[11] Precognition often comes in flashes and is more a practice of memory than prediction. Events can flash before you months or even years before they happen with no time frame of when they may occur in real life. A solid memory or filled notebook is more important than a "flashy" and forgetful Pre-cog.

Telepathy (from the Ancient Greek $\tau \eta \lambda \epsilon$, *tele* meaning "distant" and $\pi \alpha \theta \circ \varsigma$, *pathos* or *-patheia* meaning "feeling, perception, passion, affliction, experience")^{[3][4]} is the purported transmission of information from one person to another without using any of our known sensory channels or physical interaction. The term was coined in 1882 by the classical scholar Frederic W. H. Myers,^[1] a founder of the Society for Psychical Research,^[2] and has remained more popular than the earlier expression *thought*transference.^{[2][5]} This is the best way to read an opponent or a teammate by extreme empathy leading to Telepathy. The transfer of thought/ideas aka reading a person's mind. Literally the best way to gain information from an opponent. Hear an opponent tell you when he is about to pass and even who they are going to pass the ball to. They often mentally announce it out loud. Inform your teammates to internally yell your name out to you during gameplay along with simple commands like go left or go right or my personal favorite an alley oop. (remember that your left is often their right) You will eventually be able to hear these commands as clear as if they were audibly yelling them to you. You will be tuned in to this along with any other internal dialog going on around the court.

Retrocognitive, precognitive, and intuitive telepathy is described as the transfer of information, through Psi, about the past, future or present state of an individual's mind to another individual.^[5]

Emotive telepathy, also known as remote influence^[38] or emotional transfer, is the process of transferring kinesthetic sensations through altered states. Transfer fear or a lack of confidence through emotive telepathy to the opponents or transfer confidence and a winning attitude to your team with the same telepathy

Superconscious telepathy involves tapping into the superconscious^[39] to access the collective wisdom of the human species for knowledge. You can even search the Akashic records through telepathy to learn more about the past, present, and the future. It's kind of like the spiritual internet

In the theory of relativity, **time dilation** is an actual difference of elapsed time between two events as measured by observers either moving relative to each other or differently situated from gravitational masses. When two observers are in relative uniform motion and uninfluenced by any gravitational mass, the point of view of each will be that the other's (moving) clock is ticking at a *slower* rate than the local clock. The faster the relative velocity, the greater the magnitude of time dilation. This case is sometimes called special relativistic time dilation. Some people have the ability to make the time around them move slower than others by a fraction of a second but that time dilation can mean a lot in the game of basketball to someone who is really quick.

A **Fast twitch fiber** is one in which the myosin can split ATP very quickly. These mainly include the ATPase type II and MHC type II fibers However, fast twitch fibers also demonstrate a higher capability for electrochemical transmission of action potentials and a rapid level of calcium release and uptake by the sarcoplasmic reticulum. The fast twitch fibers rely on a well-developed, short term, glycolytic system for energy transfer and can contract and develop tension at 2-3 times the rate of slow twitch fibers. Fast twitch muscles are much better at generating short bursts of strength or speed than slow muscles, and so fatigue more quickly.

Sports Hypnosis refers to the use of hypnotherapy with athletes in order to enhance sporting performance. Hypnosis in sports has therapeutic and performanceenhancing functions.^[1] The mental state of athletes during training and competition is said to impact performance.^[1] Hypnosis is a form of mental training^[2] and can therefore contribute to enhancing athletic execution. Sports hypnosis is used by athletes, coaches and psychologists, the study and use of hypnosis was not documented until the 1950s Members of the Russian Olympic team are said to have made use of hypnosis as a performance-enhancing tool around this time. The impact of hypnosis on various aspects of sporting performance has been studied. Research has studied the role of hypnosis in enhancing basketball skills. Hypnosis is one of several techniques that athletes may employ to accomplish their sporting goals and it is equally beneficial to coaches as well as athletes. Hypnosis may do for the mind what physical activity does for the body of an athlete. The theory behind sports hypnosis is that relaxation is key to improved sporting performance and athletes may perform better if they are able to relax mentally and focus on the task at hand. Hypnosis may help athletes attain relaxation during practice and competition. Hypnosis may also help to control anxiety and manage stress in athletes. Athletes may develop auto-response to pre-established stimuli which is geared towards achieving optimal performance levels.

The use of hypnosis in sports offers the following potential benefits that may help athletes handle personal challenges that would otherwise negatively affect sporting performance.

Hypnosis:

- helps to reinforce established sporting goals
- aids athletes to better handle nervousness
- contributes to relaxation

- facilitates stress management
- increases concentration
- provides the ability to eliminate distractions
- assists in controlling pain
- increases performance motivation
- improves bodily awareness

Causes of tunnel vision and loss of peripheral vision:

- Extreme fear or distress, most often in the context of a panic attack.
- Excitement or extreme pleasure such as on a roller-coaster, causing a surge of adrenaline in the body.
- During periods of high adrenaline production, such as an intense physical fight.
 - Intense anger, due to the body being rapidly flooded with adrenaline and oxygen

A **vegan whole plant based diet** supercharges all your psychic and telekinetic powers and psionic speed/strength modifiers. Contrary to popular belief all protein is derived from plants, even the protein in meats are from the plants that the animal previously consumed. Being vegan will supercharge your psychic and physical gifts exponentially and triple all recovery times. Don't let any doctor or nutritionist tell you different. Ask yourself this, can they move things with their minds? Probably not. Ignore their terrestrial advice, you've got more interesting things to be concerned about.

Opening your heart, much like in the case of twins, who can predict each other's thoughts and feelings and next words. Empathetic transfer of thought/ideas aka reading a person's/opponent's mind takes extreme empathy. This is literally the best way to cheat psychically. Feel when your opponents are going to pass and who they are going to pass to.... even occasionally see through their eyes what they see as they pass the ball in some cases. This is called remote viewing and is very common once you learn the psychic basketball fundamentals. You will often use this ability to literally see behind your head or in blind spots of the court without physically looking. Once you have seen before you don't need eyes to see. You can even see with your eyes closed once you heighten your awareness. In the red, yellow, and green energy spectrum. People who go completely blind after having initial sight still have full color vivid dreams the rest of their life. It's not the eyes that see in their dreams. Just like It's not your physical eyes that see for you when your eye lids are closed but your spiritual eyes. They can look

through walls, see in the dark, even look on other planets. Look up the CIA remote viewing experiments Codenamed project Stargate.

Snoring and sleep apnea can completely prevent you from developing these abilities so make it a priority to alleviate this serious health problem first. You have no idea how much this issue affects your basketball skills mentally and physically. The Psychic Basketball link below will have a link to what I used to treat my sleep apnea and snoring. It was a complete life changer to consistently freely breathe in my sleep and to wake up totally renewed and refreshed. Ill provide a link to **Good Morning Snore Solutions** to alleviate all your snoring and sleep apnea issues forever.

Playing basketball video games can absolutely help condition your mind to see the court differently or from a 360-degree perspective with a form of second sight and to play within a team dynamic better.

Necessary Psychic Basketball Devices and Paraphernalia

You can find links to all these recommendations

@ sgvanwells.org/psychic-basketball

All athletic supplements listed below can be obtained with a simple search at the same link location

Immortality Device US PATENT # 5,989,178 (Get both: Black Finger and Toe Rings)

(Link may be Banned on Google search engines so use a different search engine, Yeah, it's that secretive) read about this product and order on my link

The Brain Stimulator v3.0 tDCS Device

Athletic Propulsion Lab Basketball Shoes w/ Load 'N Launch Technology

A large Quartz Crystal Stone

A Medium-sized Chrysocolla Stone

2 Power Ionics Bracelets

10-20 lb. Weighted Basketball Training Vest

Ionic Foot Bath Detox Machine

Springbak Speedsoles

Yellow Tinted BioSport Contact Lenses http://orionvisiongroup.com/biosport/

5-HTP supplement (double the recommended dosage)

Rhodiola supplement (double the recommended dosage)

Vision Supplement and Can-C Eye Drops

Groupon Discounted B-12 INJECTIONS

BC Powder (NSAID Pain Reliever)

For Spiritual Training and a Powerful Spirit Exercise look for the upcoming book *If You Truly Loved Christ... (available at sgvanwells.org October 2017)* (I learned all my spiritual/mental gifts from the Bible and later applied them to basketball. This book will teach you what I learned whether you are a believer or not you will receive an exponential power increase if you follow the guidance of this other book)

REASONS FOR THESE ITEMS

Immortality device- You sleep in both the **Black Pinky Ring Magnets** and the **Black Toe Braces** (sold separately/each super powerful) for a literal superhuman healing process of brain synapsis (during Psychic training and electric stimulation) muscles, organs and tissues overnight. Advanced recovery times (almost tripled) and faster reaction times. Anti-aging and anti-soreness factors. The **Rhodiola** supplement increases these effects exponentially. This device is priceless and creates a powerhouse of energy for your body. You recharge your cell phone with a wall outlet. This device recharges your entire body like a wall outlet, while you sleep.

Use the **Brain Stimulator Device** to give your brain electric shocks while you play basketball video games daily to trigger new synapsis in your brain and set the game on a modified realistic mode with your stats up higher to get used to the idea of yourself with super speed and a faster pace with more made shots etc. This practice will affect your psychic basketball abilities and push them along more than twice as fast.

The Athletic Propulsion Lab Basketball Shoes w/ Load 'N Launch Technology are so effective they are banned by the NBA. However, they are not banned by anyone else that I know of. My preference and personal Psychic Basketball recommendation is to switch to a Mid/low top basketball shoe. You will be much quicker and agile and I'm convinced you can jump higher with the minimal shoe material factoring into shoe weight. You will also develop stronger ankles in mid/low tops. Here is the Science on these amazing APL Shoes;



Load 'N Launch[™] is the patented technology that Athletic Propulsion Labs (APL) first developed for their basketball shoes and later used in their new running shoes.

A <u>January 2013 press release</u> from APL described the Load 'N Launch™ technology as:

The forefoot is the most critical part of the basketball shoe for vertical leaping and this is where the Athletic Propulsion Labs™ Load 'N Launch™ technology is located. The patented Load 'N Launch technology combines two hinged plates with a nest housed between the upper and lower plates that contains several compression springs. This patented feature serves as a "spring loaded launch pad" housed inside a cavity at the front of the shoe, which compresses (The "Load" phase) and then releases (The "Launch" phase) as the athlete exerts force on the front of the foot.

APL claim that there are performance advantages from the technology:

In testing situations, athletes have experienced increases of several inches on their vertical leap wearing Athletic Propulsion Labs[™] basketball shoes with the Load 'N Launch[™] technology.

According to the <u>press release</u>, the technology is covered by this <u>patent</u>. The patent describes the technology as:

A shoe includes a first plate and a second plate that are located in a forefoot portion of the shoe between an upper and an outsole of the shoe, and one or more springs for biasing the first plate and the second plate apart from each other. A device for a shoe includes a first plate and a second plate that are installable in a forefoot portion of the shoe, and an energy return member positioned between the first plate and the second plate. A method of using a shoe includes applying, with a foot, a force on at least one of two plates that is positioned in a forefoot portion of a shoe, so as to move the two plates together and increase a loading of a spring, and launching the foot due to the two plates being moved apart by the spring as the foot is being lifted.

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