The Informational Individual
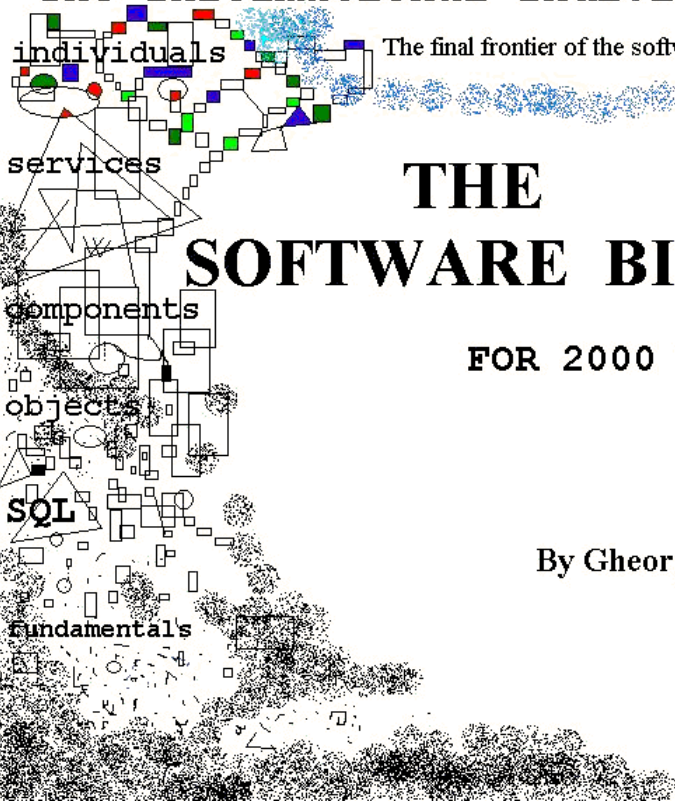
The Software Bible
for 2000 years
The Message!
By Gh. Matei

The Informational Individual

individuals

The final frontier of the software concepts

services

THE
SOFTWARE BIBLE

FOR 2000 YEARS

components

objects

SQL

By Gheorghe Matei

fundamentals

The Software Bible for 2000 Years

**Motto: If you wait until the path is obvious,
you are too late!**

THE MESSAGE!

There are at least two main ideas:
1. A big software project based on a fundamental invention,
2. Anyone can participate to building it through the FinalSoft Open Community concept.

Today, the beginning of the third millennium!

FinalSoft   **Gheorghe Matei**

<Subject name="*The-Future-in-Software for 2000Y*">

<Title name="M#" type="Programming-language">

M#

The Universal Language of the Informational Space based on a new entity*:   The Informational Individual!*

</Title>

<Note>

The **M# language** is not a combination of current languages. This is a very power alternative vision to the current software model.

The goal of these pages is to show you that exists a new conceptual approach in software, on a new model – inspired from the real world and having the same stability as the real world – **the Informational Individual!**

I talk about a new kind of thinking in software, a new context of work and a new perspective, from now forever!

You don't expect to understand this new informational technology from a few pages. Someone can say: "I don't understand!" However, from now you know the correct software direction, forever. It is very important. Now you spend time and money on a mistake direction. The enterprise applications era is over!
This is only a message!
I would recommend you anything appears on the new direction:
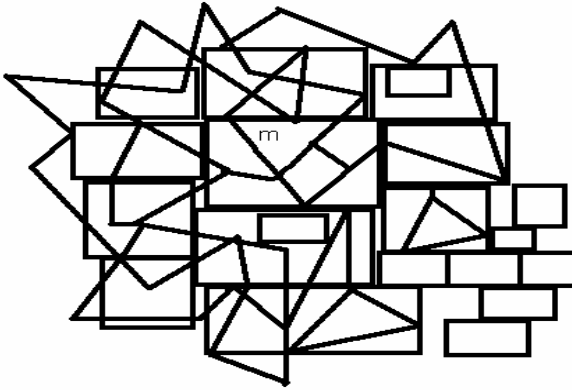**The Informational Individual.**
I would recommend you to participate to my project through FinalSoft Open Comunity. You can make money from my project without any ideas about computers.
</Note>

</Subject>

<The-Big-Puzzle!>
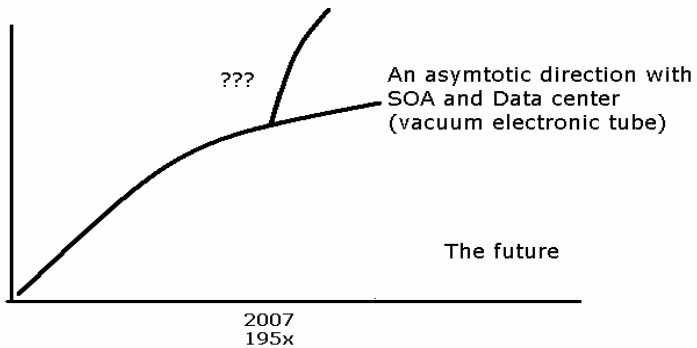
<Piece name="My-Puzzle">

I see my project as a big picture, or as a big puzzle. Each explanation that you will find on these pages is a piece of explanation like a piece of puzzle. They are isolated (each one seems to be an island) but they are parts of the same system. It is a very original puzzle!

<div align="center">

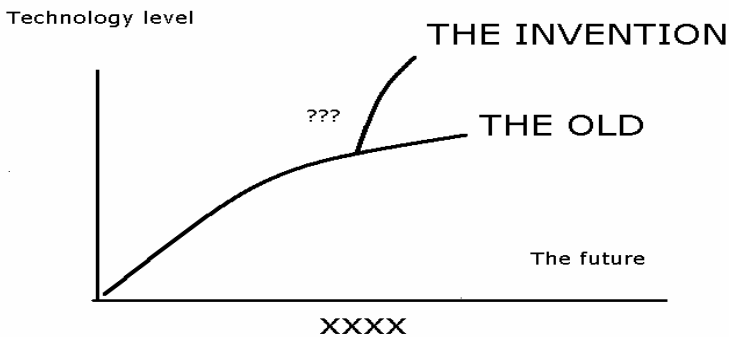**</Piece>**

</div>

<Piece name="Beyond-X">

What is beyond X? The X can be anything: SOA, Grid, .NET, and so on.

No need to be Nostradamus for to guess the future in software. An invention is a vital "big-bang!" in our life. An invention is not a choice of a group of specialists or of a "guru"! No! We cannot imagine the today real world without transistor. An invention, as well as a "big-bang", is a natural law.

If this picture seems too complex one, then I invite you to see the following pictures.
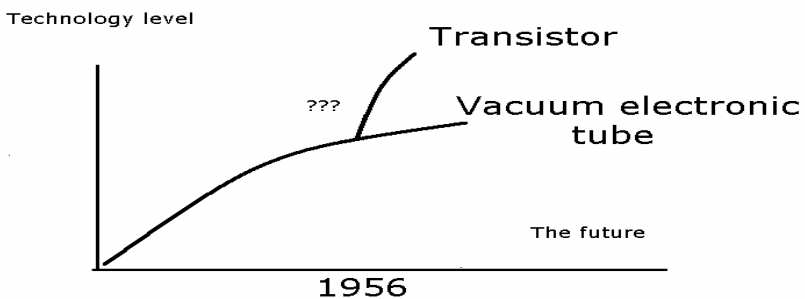
<div align="center">**</Piece>**</div>

<Piece name="Always">

Technology level

THE INVENTION

???

THE OLD

The future

XXXX

This is very simple! **XXXX** is a negative or positive number. Any invention is a jump in civilization: The airplane, The Diesel engine, or the paper. The entire history knows a unique general rule: the jump through inventions!

<div align="center">**</Piece>**</div>

<Piece name="Transistor">

Technology level

Transistor

???

Vacuum electronic tube

The future

1956

The transistor is the most important electronic invention of the modern society! The computers, the communications, the Internet, and a very long list of things from our life depend on directly of transistor. This is a major jump.

<div align="center">**</Piece>**</div>

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